CREATIVE DESIGN FOR GAMING

Level 3 BTEC National Extended Diploma in Creative Design for Gaming

COURSE FEATURES

- Work with experienced professionals who help students achieve outstanding grades.
- International trips to Barcelona, Florence, Paris and Venice
- Showcase your work in end of year exhibitions and shows.
- Progress to top UK universities.

If you enjoy gaming and have creative ideas for games then this could be the course for you. You will develop skills for one of the fastest growing sectors of the entertainment industry.

You will learn how the creative process is an integral part of the gaming industry, from idea generation to digital concept artwork.

CAREER PROSPECTS

- · Character designer
- Concept artist
- · Environment artist
- · Games animator
- · Games designer
- Games director
- · Games marketer/PR
- · Games tester
- · Video games system designer



WHAT WILL I STUDY?

The programme is creative and design based. You will develop strong drawing and character design skills, understand the design process and gaming concepts while producing digital work that includes animation in 2D and 3D. You will develop a personal portfolio to showcase your work to employers. Many assignments are vocational and some involve real clients. You will study life drawing in both years. You are expected to provide basic essential materials and equipment. Specialist materials are provided.

COURSE LENGTH

Full-time for two academic years.

HOW WILL I BE ASSESSED?

A combination of projects assessed throughout the course. A range of methods are used including external projects. You are encouraged to evaluate your progress using your own initiative and through tutorials.

WHAT CAN I PROGRESS TO?

You may progress to a BA Hons programme in video games design or other design based programmes.



